-- phpMyAdmin SQL Dump

-- version 4.8.3

-- https://www.phpmyadmin.net/

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-- Host: localhost:8889

-- Generation Time: Feb 19, 2019 at 01:43 PM

-- Server version: 5.7.23

-- PHP Version: 7.2.10

SET SQL\_MODE = "NO\_AUTO\_VALUE\_ON\_ZERO";

SET time\_zone = "+00:00";

--

-- Database: `penandpapercms`

--

CREATE DATABASE IF NOT EXISTS `penandpapercms` DEFAULT CHARACTER SET utf8 COLLATE utf8\_general\_ci;

USE `penandpapercms`;

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-- Table structure for table `character`

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CREATE TABLE `character` (

`id` int(11) NOT NULL,

`user\_id` int(11) DEFAULT NULL,

`name` varchar(255) NOT NULL,

`created\_at` datetime NOT NULL,

`last\_login` datetime DEFAULT NULL,

`religion` varchar(50) NOT NULL,

`age` int(11) NOT NULL,

`gender` varchar(50) NOT NULL,

`profession` varchar(50) NOT NULL,

`figure` varchar(50) NOT NULL,

`max\_load\_kg` int(11) NOT NULL,

`money` int(11) NOT NULL,

`max\_hitpoints` int(11) NOT NULL,

`hitpoints` int(11) NOT NULL,

`max\_energy` int(11) NOT NULL,

`energy` int(11) NOT NULL,

`image\_path` varchar(255) DEFAULT NULL

) ENGINE=InnoDB DEFAULT CHARSET=utf8;

--

-- Dumping data for table `character`

--

INSERT INTO `character` (`id`, `user\_id`, `name`, `created\_at`, `last\_login`, `religion`, `age`, `gender`, `profession`, `figure`, `max\_load\_kg`, `money`, `max\_hitpoints`, `hitpoints`, `max\_energy`, `energy`, `image\_path`) VALUES

(1, 1, 'John Doe', '2019-02-18 14:14:04', NULL, 'Atheist', 123, 'male', 'Barkeeper', 'Mr. Universe', 120, 1000, 100, 80, 100, 50, NULL),

(2, 5, 'ironman6', '2019-02-18 14:14:04', NULL, 'Atheist', 32, 'male', 'Barkeeper', 'Mr. Universe', 120, 1000, 100, 80, 100, 50, NULL),

(6, 5, 'Max', '2019-02-18 14:14:04', NULL, 'Atheist', 123, 'male', 'Barkeeper', 'Mr. Universe', 120, 1000, 100, 80, 100, 50, NULL);

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-- Table structure for table `character\_inventory`

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CREATE TABLE `character\_inventory` (

`id` int(11) NOT NULL,

`character\_id` int(11) DEFAULT NULL,

`name` varchar(60) NOT NULL,

`weight\_kg` int(11) NOT NULL,

`count` int(11) NOT NULL DEFAULT '1'

) ENGINE=InnoDB DEFAULT CHARSET=utf8;

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-- Table structure for table `character\_skill`

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CREATE TABLE `character\_skill` (

`id` int(11) NOT NULL,

`character\_id` int(11) NOT NULL,

`name` varchar(60) NOT NULL,

`type` enum('action','knowledge','social') NOT NULL,

`points` int(11) NOT NULL,

`damage` int(11) DEFAULT '0'

) ENGINE=InnoDB DEFAULT CHARSET=utf8;

--

-- Dumping data for table `character\_skill`

--

INSERT INTO `character\_skill` (`id`, `character\_id`, `name`, `type`, `points`, `damage`) VALUES

(1, 1, 'Flamethrower', 'action', 50, 100),

(2, 1, 'Throw stone', 'action', 10, 20);

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-- Table structure for table `character\_thunderpoints`

--

CREATE TABLE `character\_thunderpoints` (

`id` int(11) NOT NULL,

`character\_id` int(11) NOT NULL,

`action\_points` int(11) NOT NULL,

`knowledge\_points` int(11) NOT NULL,

`social\_points` int(11) NOT NULL

) ENGINE=InnoDB DEFAULT CHARSET=utf8;

--

-- Dumping data for table `character\_thunderpoints`

--

INSERT INTO `character\_thunderpoints` (`id`, `character\_id`, `action\_points`, `knowledge\_points`, `social\_points`) VALUES

(2, 2, 1, 2, 3);

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-- Table structure for table `character\_weapons`

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CREATE TABLE `character\_weapons` (

`id` int(11) NOT NULL,

`character\_id` int(11) DEFAULT NULL,

`name` varchar(60) NOT NULL,

`parade` int(11) NOT NULL,

`description` varchar(255) DEFAULT '',

`damage` int(11) NOT NULL,

`dice\_count` int(11) NOT NULL,

`dice\_value` int(11) NOT NULL,

`weight\_kg` int(11) NOT NULL

) ENGINE=InnoDB DEFAULT CHARSET=utf8;

--

-- Dumping data for table `character\_weapons`

--

INSERT INTO `character\_weapons` (`id`, `character\_id`, `name`, `parade`, `description`, `damage`, `dice\_count`, `dice\_value`, `weight\_kg`) VALUES

(1, 1, 'Das Krawattenschwert', 10, 'Bla', 100, 2, 20, 10);

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--

-- Table structure for table `user`

--

CREATE TABLE `user` (

`id` int(11) NOT NULL,

`email\_address` varchar(255) NOT NULL,

`password\_hash` varchar(40) NOT NULL,

`birth\_date` datetime NOT NULL,

`first\_name` varchar(60) NOT NULL,

`last\_name` varchar(60) NOT NULL

) ENGINE=InnoDB DEFAULT CHARSET=utf8;

--

-- Dumping data for table `user`

--

INSERT INTO `user` (`id`, `email\_address`, `password\_hash`, `birth\_date`, `first\_name`, `last\_name`) VALUES

(1, 'janos@wolter.example', 'a94a8fe5ccb19ba61c4c0873d391e987982fbbd3', '2019-01-01 01:01:01', 'John', 'Doe'),

(2, 'janos2@wolter.example', 'a94a8fe5ccb19ba61c4c0873d391e987982fbbd3', '2019-01-02 01:01:01', 'Jane', 'Doe'),

(4, 'max@mail', '906072001efddf3e11e6d2b5782f4777fe038739', '1990-01-01 00:00:00', 'Max', 'Muster'),

(5, 'test', 'a94a8fe5ccb19ba61c4c0873d391e987982fbbd3', '1990-01-01 00:00:00', 'test', 'test'),

(6, 'elia', '247b11620f16283fda23935ee9605986aa12217f', '1990-01-01 00:00:00', 'Elia', 'ne'),

(7, 'web', '247b11620f16283fda23935ee9605986aa12217f', '1990-01-01 00:00:00', 'egal', 'egal'),

(8, 'typ', '2b88004726d60a0fff73ab26f015b0c759cdae75', '1990-01-01 00:00:00', 'egal', 'egal'),

(9, 'otti', '95315ae352c348d573497a7ec3633e9a78217983', '1990-01-01 00:00:00', 'egal', 'egal');

--

-- Indexes for dumped tables

--

--

-- Indexes for table `character`

--

ALTER TABLE `character`

ADD PRIMARY KEY (`id`),

ADD KEY `user\_id` (`user\_id`);

--

-- Indexes for table `character\_inventory`

--

ALTER TABLE `character\_inventory`

ADD PRIMARY KEY (`id`),

ADD KEY `character\_id` (`character\_id`);

--

-- Indexes for table `character\_skill`

--

ALTER TABLE `character\_skill`

ADD PRIMARY KEY (`id`),

ADD KEY `character\_id` (`character\_id`);

--

-- Indexes for table `character\_thunderpoints`

--

ALTER TABLE `character\_thunderpoints`

ADD PRIMARY KEY (`id`),

ADD KEY `character\_id` (`character\_id`);

--

-- Indexes for table `character\_weapons`

--

ALTER TABLE `character\_weapons`

ADD PRIMARY KEY (`id`),

ADD KEY `character\_id` (`character\_id`);

--

-- Indexes for table `user`

--

ALTER TABLE `user`

ADD PRIMARY KEY (`id`),

ADD UNIQUE KEY `email\_address` (`email\_address`);

--

-- AUTO\_INCREMENT for dumped tables

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-- AUTO\_INCREMENT for table `character`

--

ALTER TABLE `character`

MODIFY `id` int(11) NOT NULL AUTO\_INCREMENT, AUTO\_INCREMENT=7;

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-- AUTO\_INCREMENT for table `character\_inventory`

--

ALTER TABLE `character\_inventory`

MODIFY `id` int(11) NOT NULL AUTO\_INCREMENT;

--

-- AUTO\_INCREMENT for table `character\_skill`

--

ALTER TABLE `character\_skill`

MODIFY `id` int(11) NOT NULL AUTO\_INCREMENT, AUTO\_INCREMENT=3;

--

-- AUTO\_INCREMENT for table `character\_thunderpoints`

--

ALTER TABLE `character\_thunderpoints`

MODIFY `id` int(11) NOT NULL AUTO\_INCREMENT, AUTO\_INCREMENT=3;

--

-- AUTO\_INCREMENT for table `character\_weapons`

--

ALTER TABLE `character\_weapons`

MODIFY `id` int(11) NOT NULL AUTO\_INCREMENT, AUTO\_INCREMENT=2;

--

-- AUTO\_INCREMENT for table `user`

--

ALTER TABLE `user`

MODIFY `id` int(11) NOT NULL AUTO\_INCREMENT, AUTO\_INCREMENT=10;

--

-- Constraints for dumped tables

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-- Constraints for table `character`

--

ALTER TABLE `character`

ADD CONSTRAINT `character\_ibfk\_1` FOREIGN KEY (`user\_id`) REFERENCES `user` (`id`);

--

-- Constraints for table `character\_inventory`

--

ALTER TABLE `character\_inventory`

ADD CONSTRAINT `character\_inventory\_ibfk\_1` FOREIGN KEY (`character\_id`) REFERENCES `character` (`id`);

--

-- Constraints for table `character\_skill`

--

ALTER TABLE `character\_skill`

ADD CONSTRAINT `character\_skill\_ibfk\_1` FOREIGN KEY (`character\_id`) REFERENCES `character` (`id`);

--

-- Constraints for table `character\_thunderpoints`

--

ALTER TABLE `character\_thunderpoints`

ADD CONSTRAINT `character\_thunderpoints\_ibfk\_1` FOREIGN KEY (`character\_id`) REFERENCES `character` (`id`);

--

-- Constraints for table `character\_weapons`

--

ALTER TABLE `character\_weapons`

ADD CONSTRAINT `character\_weapons\_ibfk\_1` FOREIGN KEY (`character\_id`) REFERENCES `character` (`id`);